



VIRTUAL  
COSPLAY  
MAGAZINE

FEBRUARY 2026

@ANGRY\_LIOON

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**FEBRUARY  
2026  
EDITORIAL**

Edited by Axil\_Darko

# THE IMPORTANCE OF SUPPORT

**D**ear Community!

And here we are in February, the most peculiar month of the year: short, cold and grey. Getting out of bed is a mission impossible... but you know what? It's the perfect time to make room for new ideas and everything that makes us truly unique.

This month we want to address important issues, which are often difficult to digest. In our special on invisible barriers at comic book fairs, a deaf cosplayer recounts an episode that deeply hurt her. It's a story of exclusion, of looks they ignore, of moments that seem eternal, in which feeling "different" weighs more heavily than any armor. Cosplay should be freedom, joy, sharing... and instead, sometimes, it becomes a wall. As a community, we can support ourselves and take it down together!



# LOOK WHO'S BACK!

**A**nd then, by popular demand, the Little Shivers column returns

This time we address workplace discrimination against those who experience cosplay.



People judged or penalized just to follow their passions. Loving something should never become a problem! A battle to be faced with pride, without compromise.

I want to lighten your spirits and make you smile because in this issue you will also find pure creativity and amazing ideas!



With Cucito Pazzo, three super smart tricks await you to add crazy details to your cosplays: small tricks that make a huge difference.



# A MIX OF THOUGHTS AND LIGHtheARTedness

**A**nd of course... beauty time!  
The Makeup column is ready to highlight your style, while Wig Maker answers the existential question of every shōnen cosplayer: how do you make perfect spikes?? Spoiler: you need patience, technique... and lots of hairspray!

This February issue is a fruit salad of strong emotions, reflections and a great desire to create. A little reminder: being yourself is the most authentic cosplay there is.

May these pages make you feel heard, understood, and ready to turn every idea into reality. As always, I send you a hug and wish you happy reading!  
Love from your editor.

**AXIL**  
**YOUR EDITOR-IN-CHIEF**





BEST OF COLLAB

@SILVIA\_RLB



# conventions OF THE MONTH FEBRUARY 2026

Edited By Virtual Cosplay

# CONVENTION OF THE MONTH

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## **JAPAN EXPO MANGA GAMES - RIMINI**

7-8 February 2026

## **GIGACON - CASERTA**

7-8 February 2026

## **UDINE COMICS & GAMES - FIERA DI UDINE**

14 e 15 February 2026

## **JAPAN EXPO MANGA GAMES - BRESCIA**

14 e 15 February 2026

## **METROPOLI COMICS - NOVATE MILANESE**

15 February 2026



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# CONVENTION OF THE MONTH

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**COSPLAY ON ICE 2026 - PONTE EMBRIACO - LIGURIA**

21 February 2026

**JAPAN EXPO MANGA GAMES - BRESCIA**

21-22 February 2026

**INNOVACOMIX (SVIZZERA/CONFINANTE)**

26 February - 1 March 2026

**MAJOR FUN - PIETRE (SALERNO)**

26 February - 1 March 2026

**MEGACon 2026 - GENOVA**

28 February - 1 March 2026

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# CONVENTION OF THE MONTH

## EUROPE

**LONDON COMIC MART - LONDRA (UK)**

1 February 2026

**SHEFFIELD CREED COMIC CON - SHEFFIELD (UK)**

8 February 2026

**COMIC CON WREXHAM - WREXHAM (UK)**

14 February 2026

**JAPAN IMPACT - LAUSANNE, SVIZZERA**

14-15 February 2026

**ALTON TOY AND COMIC FAIR - ALTON (UK)**

24 February 2026

**CRAWLEY COMIC-CON - REGNO UNITO**

25 February 2026



# CONVENTION OF THE MONTH

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**FAN EXPO VANCOUVER - VANCOUVER, CANADA**

14-16 February 2026

**COMICS PRO ANNUAL MEETING - CALIFORNIA (USA)**

19-21 February 2026

**INDIE COMICS CREATOR CON - ORLANDO (USA)**

20-22 February 2026

**PENSACON - PENSACOLA, FLORIDA (USA)**

20-22 February 2026



## ASIA

**CHENNAI COMIC CON - CHENNAI, INDIA**

14-15 February 2026

**COMICS WORLD TAIWAN - TAIPEI, TAIWAN**

21-22 February 2026





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@ITALIAN\_NANAMI



# **INVISIBLE BARRIERS AT THE COMIC CONVENTION**

Edited by [\\_ .aaakito](#)

# INVISIBLE BARRIERS AT THE COMIC CONVENTION

**T**he convention hadn't even started yet, and I already felt stuck.

Standing in front of the ticket counters surrounded by overlapping voices, rushed explanations, and a line that kept moving forward I realized the problem wasn't the ticket.

It was communication after a long summer break, conventions were finally back. In the days leading up to the event, I had done everything "the right way." I used an app designed for Deaf people, where a third person acts as a relay to make phone calls. I called to ask for clear, detailed information: accesspoints, procedures, available accommodations. I gathered all the answers, carefully saved screenshots as proof, as I always do.

And yet, when it was my turn at the counter, those answers seemed to no longer exist.

My explanations weren't heard. My words weren't enough. There was no room for dialogue—only rules repeated mechanically, with no willingness to engage or double-check.

# INVISIBLE BARRIERS AT THE COMIC CONVENTION

In that moment, I didn't just feel like a Deaf cosplayer.

I felt disbelieved. Unheard. Invisible.

Being stopped at a ticket counter might sound trivial. For me, it wasn't. Because that "stop" wasn't about paying for a ticket it was about access. Access to an experience, to a space that should belong to everyone.

When communication is designed only for people who can hear, it takes very little for an entry point to turn into an invisible wall.



# INVISIBLE BARRIERS

## AT THE COMIC CONVENTION

**W**hat happened to me is not an isolated incident. It's one of those invisible barriers ones you won't find on a convention map, but that many Deaf people face constantly: information given only verbally, untrained staff, rigid responses, no alternatives. Not out of malice, but out of a lack of awareness.

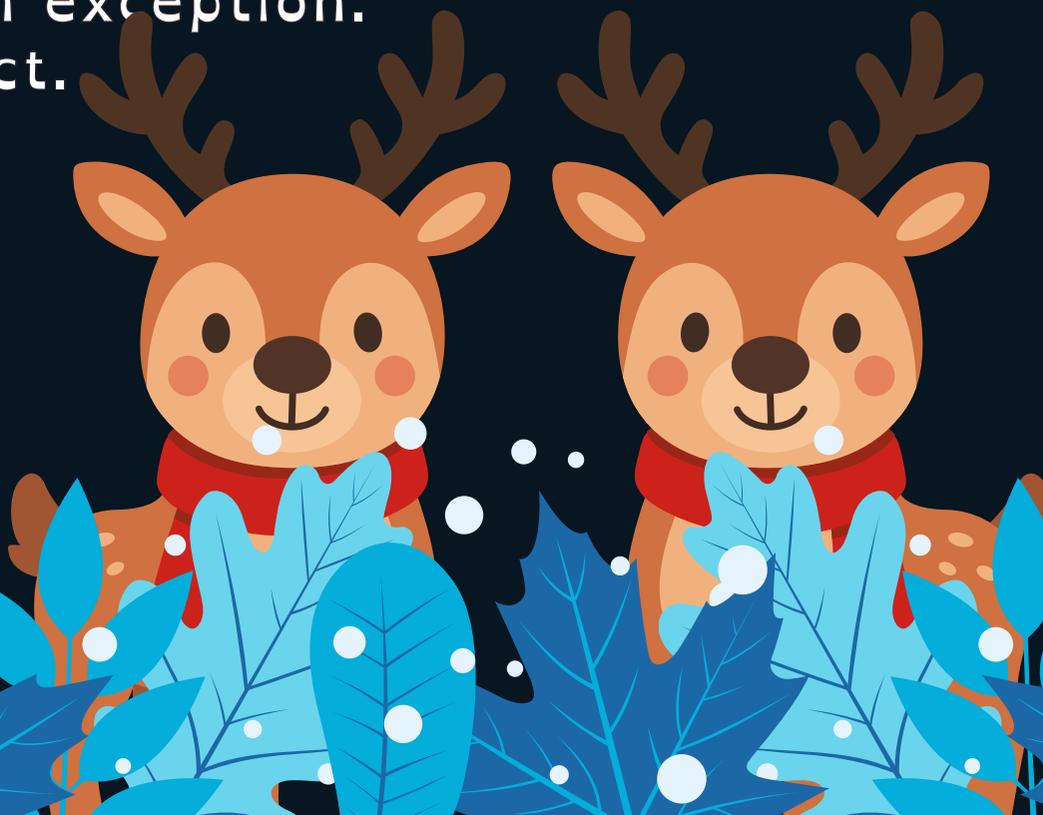
We often think accessibility starts inside the convention during panels, talks, or stage events. But for many Deaf people, accessibility needs to begin much earlier: at the ticket counters, at the entrances, in those first interactions. That's where it's decided whether someone will feel welcome or already excluded.



# INVISIBLE BARRIERS

## AT THE COMIC CONVENTION

In that moment, I wasn't blocked because I'm Deaf. I was blocked because the system in front of me didn't know how to communicate with a Deaf person. No one tried to find a solution. No one checked the information. No one stopped to consider that maybe the problem wasn't me. And yet, it wouldn't take much: informed staff, a willingness to listen, clear and visual communication, the desire to look for alternatives instead of closing doors. Accessibility is not a favor. It's not an exception. It's respect.



# INVISIBLE BARRIERS AT THE COMIC CONVENTION

I'm sharing this experience not to point fingers, but because moments like this explain—better than a thousand words—what it means to feel excluded before the fun even begins. Comic conventions should be spaces of imagination, freedom, and self-expression. No one should feel blocked at the entrance. I keep showing up. I keep pushing forward. I keep telling these stories. Because accessibility starts with listening. And I want to be heard.





BEST OF COLLAB

@\_MI.COS



# YOU AND THE CHARACTER PT 2

Edited by Lisa.cosp\_

# YOU AND THE CHARACTER NARUTO UZUMAKI

Second article of the make up column “you and the character” ^u^.

Today we “meet” another character with rather distinctive traits, loved by many and considered an inspiration source for a long time.

Today’s character: Naruto

Naruto, with his liveliness and determination, has struck everyone, transmitting a lot of emotions and encouraging us to pursue our objective. It’s one of the cosplays to which I’m really tied and in which I mostly see myself.

The makeup I recommend for Naruto is really focused on the moustache, cheeks and eyes. As always, I invite you to read the previous columns where I explain step by step how to begin the makeup and how to do the face base, as it’s always the same.



# FIRST STEP

## CONTOURING AND ONLY

**T**he makeup I recommend for Naruto is really focused on the moustache, cheeks and eyes. As always, I invite you to read the previous columns where I explain step by step how to begin the makeup and how to do the face base, as it's always the same. The details for this make up are the following: contouring: strong on the jaw, nose and cheekbones (without exaggerating on those). You can use a warm brown tonality since it recalls his armochromya little.

-fox eyes-> the effect you can give is elongated like the eyes of a fox or slightly round and big. You can use a brown pencil, faded above and under the eye with a little brush with a thin tip or a flat little one. The line has to be elongated from the inner side of the eye on the eyelid but also beyond the eye's fold, so that the upper and the lower lines meet. The eyeliner has to be brown too, if you want to use black you have to fade the pencil.



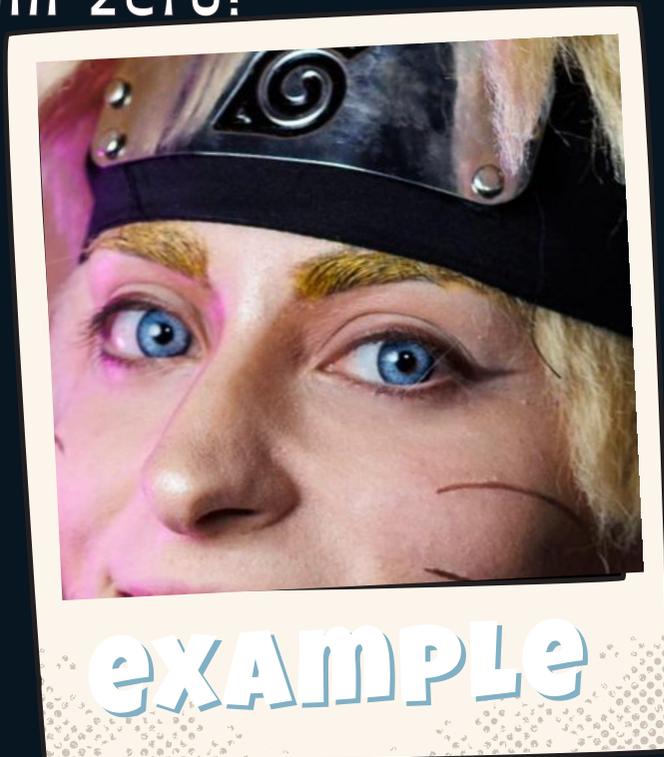
# ALL THE TIPS

## PENCILS AND EYESHADOWS

I used the brown pencil to give the elongated effect as I previously said.

-eyeshadows-> tending to warm brown. You can intensify on the fixed eyelid and on the zone between the eyebrow and the side of the nose. To create shadows, you can use more shades of brown, from light to dark.

-eyebrows -> with the same color of the wig, try to make them the most natural as possible or redraw from zero!



# ALL ABOUT... MUSTACHERS!

**M**oustache-> I recommend two ways to draw them:  
them:

1. Collodion for a shriveled effect. You can color them with eyeshadows or by using aquacolor/supracolor
2. brown eyeliner with a warm tone or, if you want, black eyeliner too. The thickness can vary based on your preference or the emotion you want to deliver, since in many scenes his moustache starts to grow out of anger. Eyeliner is great because it lasts long.



Here in particular the eyes have to be fully made up with black eyeliner, better if in gel since it dries immediately and doesn't smudge, dab it with black eyeshadow

# EXTRA TIPS AND ALTERNATIVE METHODS

3. Artex if you want it in relief
4. Aquacolor or supracolor, applied with a thin brush or angled to have a better precise trait.

If we refer to other versions of Naruto instead, the makeup changes...

## SAGE MODE

Sage mode is characterized by orange and brown. You can use eyeshadows of these colors, mostly on the fixed eyelid and under the eye, intensified mostly towards the external side. The objective is to draw with eyeshadows and the angled or plain brush (or also with aquacolor/supracolor) this shape:



# SAGE mode AND GREETINGS!

**H**ere you can use the pen or gel eyeliner or the black pencil (less faded because in the anime only one eye has stronger lines) to make the gaze more intense. it's all for now



we'll continue in the next column. If you have any requests, you can text me and if you want to see a character in particular I can dedicate a whole article to them. I'm available for anything. As always, thank you for your support.

Feel free to not follow these recommendations as well or to do it as you prefer, the important thing is that you like how you look and you're at ease with yourself!



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BEST OF COLLAB

@NEKOS\_15



# **CRAZY SEWING PT 8**

Edited by Karlottini



# CRAZY SEWIN 8

## DEVIL'S IN THE DETAILS

**H**ello there! I'm back to wish you the best year through this 2026 hoping of course it will be a year of sewing for you all!

Personally, I'm full of ideas and projects. I will show you a lot of them and even have some giveaways of my works, so stay tuned with me.

With this mini sub-column of our CRAZY SEWING, I will write it again in future episodes, gathering some ideas to easily beautify your garments, without having to rely solely and exclusively on the beauty of the fabric.

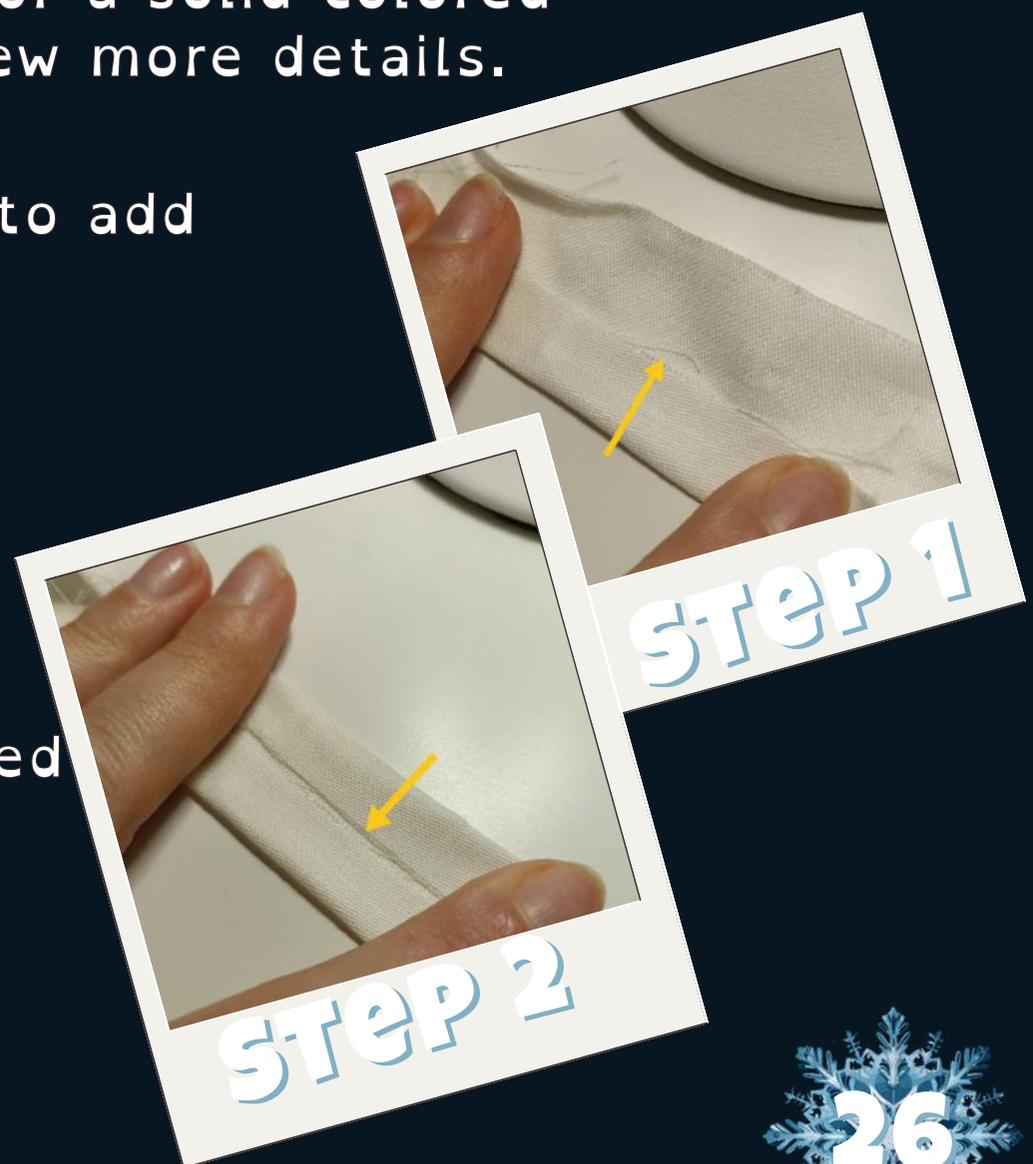
# FIRST STEP

It's clear that if you're initially choosing a luxurious fabric with a beautiful weave, well-groomed details, and excellent quality, there's little interest in embellishing it further, but if we're sewing with recycled fabric or a solid-colored garment, we might want a few more details.

Today we see 3 little tricks to add details.

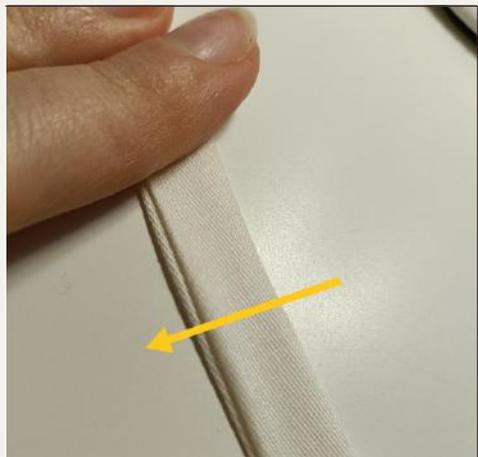
## 1. REUSED TAPE

If you have any scraps of fabric left over, cut out a rectangle, as long as you need the ribbon to be, and fold the edges inside in halves, as in the photo



# SATIN RIBBON

Now that you have these two tabs folded inward, fold one over the other (photo 3) and go sew the open edge with a line stitch.



**STEP 3**



**STEP 4**

Here you have a strip of tape that you can really use in many ways, I'll leave you some examples



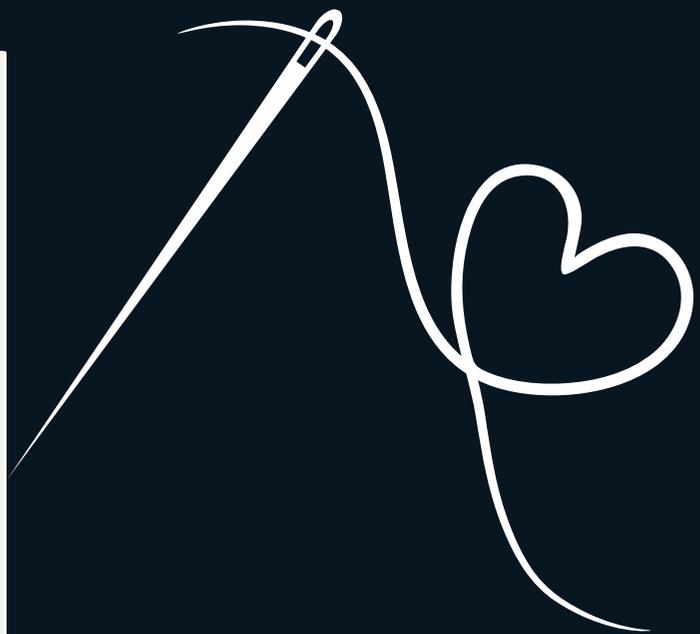
**EXAMPLE**



**EXAMPLE**

# ELASTIC RIBBON OR STRING

**W**e can find in any furbished shop or even in a shoe shop, elastic strings, which easily become a detail for our dress, we just have to choose how to arrange it on the fabric and sew, VOILA'!





# SCRAPS



If you have space to storage, always save leftover fabric, then you can break it up or give it specific shapes to use as patches, fake pockets, borders, or abstract shapes by sewing them directly onto your fabric.



# GREETINGS

**O**f course, I've given little examples to show you how to create, but the limit doesn't exist. Once you leave creativity free to flow, you could create models worthy of a fashion runway, and why not...work on that OC cosplay character you wanted to add a creative touch to!





BEST OF COLLAB

@JACK8904



# GOOSEBUMPS COSPLAYER STORY

edited by [saky.ycos](#) & [dan.cosplay.\\_](#)

# GOOSEBUMPS COSPLAYER STORY

**T**ag: Discrimination

Hi, I'm Luciano and I've been cosplaying for almost 23 years. Luckily, my misadventures in this world began late. A few months before COVID, my former boss, where I worked, found out that I had this passion. I should start by saying that I work in an environment with very strict etiquette where image is everything, and for this very reason, my costumes are all about characters with masks that hide my face and identity. Even my nickname isn't related to me.



All of this, however, didn't stop my boss and some colleagues from discovering my passion and using it against me to the point of "justifying" my dismissal

# GOOSEBUMPS COSPLAYER STORY

They said: My passion seriously jeopardized the company's image and integrity. Luckily for me, I have neither a wife nor children, otherwise, with that pre-COVID layoff, I don't know how I would have survived with all the expenses. I only have a cat named Goku, who fortunately didn't cost me excessively during that time. But I didn't just sit back and watch. While we were all stuck at home, I contacted a lawyer who took on my case, initiating all the necessary procedures to challenge, not only the unfair dismissal, but also a possible refund. So far, it seems like a completely unrelated issue to cosplay, except for the fact that I'm a cosplayer, but that's not the case at all. I was "betrayed" by one of us.



# GOOSEBUMPS COSPLAYER STORY

**C**onvinced of his motivation, and instigated by some YouTubers with an obvious hatred for the type of cosplay I belong to, he then went to his father to tell him who I was and "what I did", according to him. Essentially, I lost my job because the boss's adult son hates furies, and this hatred, fueled by some YouTubers, he took out on me by reporting hearsay about the furry community. I won both the dismissal case and the refund case, and the president asked me to return to work at the company, an offer I declined.

I decided to tell you this story because all too often I hear people at the comics say, "A furry, how disgusting," then hide behind, "Oh, but I was just kidding, chill bro." I'm still in therapy with a psychotherapist to recover from what I had to endure for almost 19 months, before my name was cleared of an infamy I didn't deserve; so, no, I'm not "chill, bro" put your mind at rest.

WIN!



# GOOSEBUMPS DAN'S COMMENT

As I read what you told us to adapt for the magazine, I swear I got chills. I think what happened to you is absurd. I preferred not to report everything you told me about the "reasons" you were given to justify your dismissal because I thought they were too much... But how fucking disgusting. From my point of view, you did well to assert yourself and especially to turn them down when they wanted you back in the company, are you kidding?

As if the things you've endured just because three idiots think absurd things about Furies will be erased with a promotion. While I was thinking about what to write in my comment, it occurred to me that this hatred towards Furies is indeed deeply rooted in the cosplay world in Italy.



# GOOSEBUMPS DAN'S COMMENT

**M**nfortunately, I also know cosplayers in "important" positions who are the first to make these "jokes" all the time, or worse, who actually mean what they say. I'm sending you a hug, and if you're around here, say hello at the comics, and we'll get something at the lair. But know that if you have a tail, I'll grab it and pet it!



# GOOSEBUMPS SAKY'S COMMENT

**N**I'm speechless about what happened. I usually just say no comments because "If I comment, it's a bad comment."

" But I swear, honey, I'm annoyed by people like that. Apparently. These people want a short life, because it's often said that "Mind your own business and live to be 100."

" I think they have no idea what this saying is. I'm not the one for long comments, but my heart sank reading this story. Knowing a little more than what we're actually saying here in the magazine, which we had to omit for safety's sake, gives me the shivers. But as my colleague Dan said, a hug if you're passing by is a must, and if you have a tail, even better, it'll be groped by me. I wish you the best and may you get back to living this passion lightly. See you at the lair, Baby owl<3





# BEST OF COLLAB

@SHINYINCOS



# THE PERFECT SPIKES

edited by Saiyo\_ko

# THE PERFECT SPIKES

## FOR YOUR SHŌNEN WIGS!

**H**ello everyone loving readers and welcome to a new tutorial signed Sayo and Virtual Cosplay Magazine!

How are you? I'm fine, my 2026 horoscope recommended me in a big way and I hope it will be bringer of great happiness especially after a so so 2025.

For Virgos they recommend pushing on creativity and what is better than doing it all together with you? Prepare the tools, it's time to style!

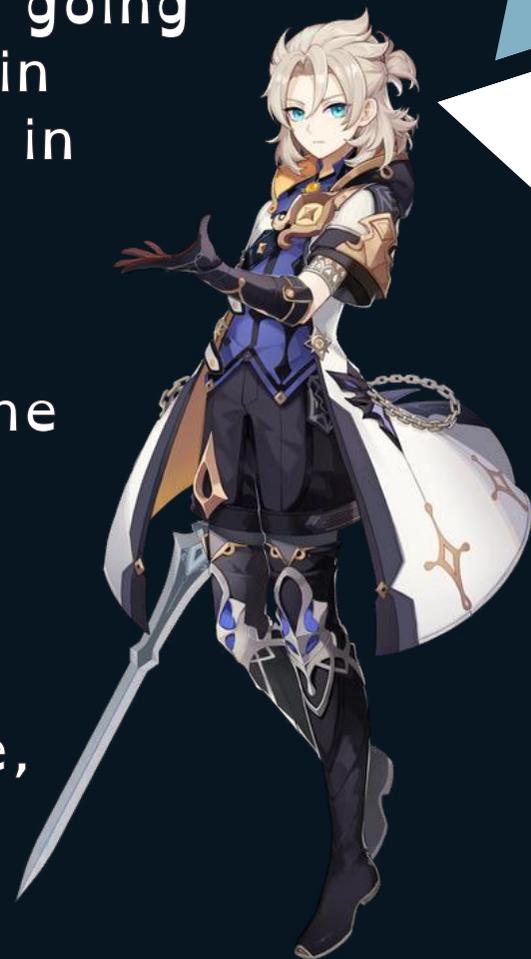
# INTRODUCTION

We greeted ourselves in the “distant” December 2025 then we learned all the secrets of the perfect WigCare routine and, in February, we’re going to learn one step at time the technique to create spikes, big protagonists of the heads of our shōnen favourites and not only!

Obviously everyone of us has a unique method to style wigs and, in these pages, you’re going to see my method applicated on a Genshin Impact character (Albedo) because I love in a particular way to fill up of spikes the characters of this videogame!

Thanks to this, I will show you not only which tools to use and how to prepare the strands, but also how to create various shapes and types of spikes: from the classic, chunky one to the more curved and natural style, so you can freely choose, according to your personal taste, which to use in your projects.

Good work  
to everyone!



# STEP 1: THE PREPARATION

**W**e prepare together our workplace and the tools:

1. The little head well anchored where we fix the wig.
2. The cleaned and backcombed base going to be styled.
3. Various references of the character's hairstyle, from as much as possible angles.
4. Scissors with smoothed blade and little teeth. Cleaned, sharpened and with a convenient handle.
5. Fine-toothed comb and thinned handle, preferably not in plastic.
6. Steamer, hair dryer and hair straighteners.
7. Long pins (many) and hairpins.
8. Hair spray, hair mousse and hair gel (a likeable plus, but not indispensable).



**R**eady with our tools the first thing to do is, references at hand,

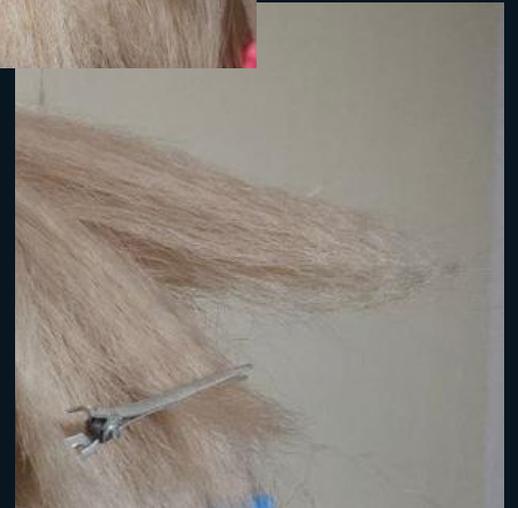


to divide in rough locks and fix them with hairpins. Do it both horizontally, neither vertically for give better three-dimensionality.



At the beginning you don't need to be very precise but it is a fundamental step to get a general idea of the work.

Also, if the base is well backcombed and not very long, the hair will take approximately the position you put it so you can directions and thickness before cutting.



**M**oved from reference to the base more times, you set, change or alter also a thousand times. When you will be satisfied, you choose the point of the wig you want start from, I usually start from one of the sides, or from the centre especially when there are bangs or locks to do and then keeping in sections, clockwise and from high to low.

## STEP 2: CUT AND SHAPE

**W**e start from the basic method, that you can employ to every type of spikes!

Take the lock between the fingers, give a fast wipe with the hair straighteners and then shape it as much as possible accurately with the help of the handle of the comb.

It's preferable you follow the direction which the hair has been sewed.



**A**s soon as it starts to resemble a plump cone and you are satisfied with its shape and size, “expand” the tip by thinning it horizontally using the tip of smooth-bladed scissors held vertically; quick movements give cleaner results.

1



2



Then, use your fingers to reshape the little cone. If it is too long, too puffy, or crooked, thin it again little by little (even on the sides) with serrated scissors until it looks right.



**L**ittle trick: with the hair straighteners you clamp the spike tip delicately and, with still warmed fibres but without burning yourselves, keep it closed with fingers until it cools down.



To recreate the wavy hair-liked "little wave" effect or to arch the spike tip, you start with the clean fibre straighten slowly rotating the hair straighteners towards the outside (or the inside) lingering on the extremity. You keep the bend with the fingers when the lock is still warm, then brush delicately and if it needs thinning.

You employ the same method on the scalp for the wave effect. To keep the waves, splash a little coat of hair spray and straighten again with the hair straighteners, hair will stiffen a lot, so it's enough only to brush and close again the tip.



If the lock is very long and it needs to be shorten a lot arm yourselves with scissors with smoothed blade horizontally and then pull well hair, with fast and repeated movements from high to low, cut at around middle-length, brush and going up little by little repeat the movement paying attention to NOT cut much, it needs a little margin to define the tip later.



Doing so the final effect will be more natural.

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# STEP 3: HAIR SPRAY AND DETAILS

**W**hen you will be satisfied about the shape of the spike, grab your trustworthy hair spray and, from around 20 cm away, splash without exaggerate before on the extremity and then on the remainder.



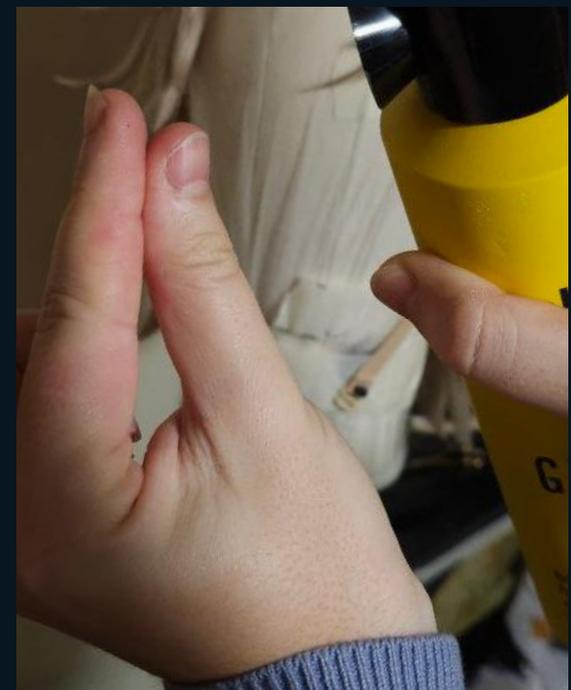
Wait some second that the hair spray becomes sticky and then with fingers **RIGOROUSLY** clean and dry catch the tip and close it applying pressure with fingertips. Add gradually other hair spray without make the fibre shiny, "caress" the spike and dry with the hair dryer.

You test the resistance tapping with the index finger, if it doesn't shatter you move on to the next!

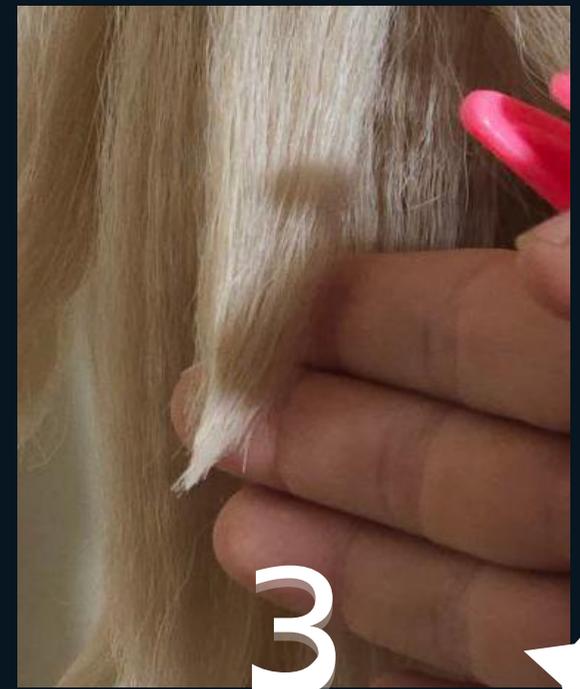
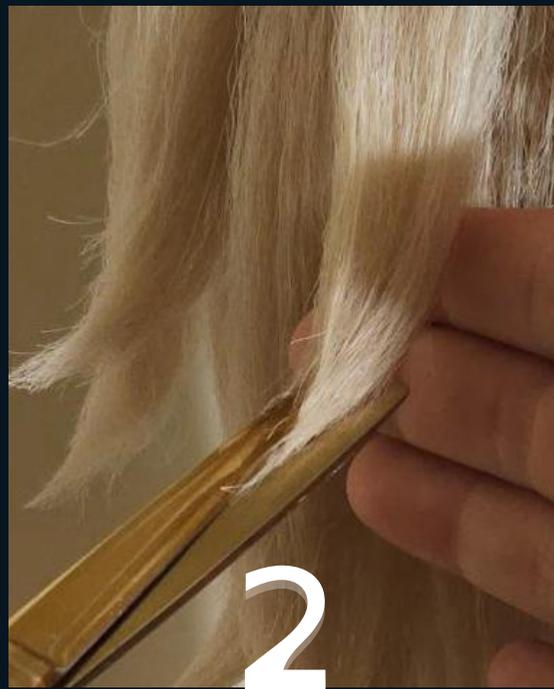
**T**o stiffen even more the hairstyle, you use the steamer and repeat the previous steps. With the same tool and helped by a comb, heat to high temperature and flatten the spikes (principally the side ones) that should remain sticked at the face, and the let them to dry alongside with the others.

Unbiased recommendation, trace over every single extremity of the spikes if you're going to wear the wig in conventions particularly stressful or in contexts where there is a high risk of ruining the hairstyle.

Little trick to use especially in cons: you splash a little hair spray at close quarters on index and thumb and after a few seconds stings more times the tip of the spike and keep it between fingertips until the hair spray will be almost dry. You will waste less product and you will have the wig always in place!



**P**ainted properly the wig it's time to focus ourselves on the details; during the works little hair surely formed among the spikes, some fibres ruined and detached and the tips could present an abundance or irregularity, to set it's enough to hold the scissors with smoothed blade and with all the patience of the world you have to cut cleanly from roots every filament or pill out of place.



The final work will result much more tidy and pleasant.

We finish the work with hair mousse, it will make the hairstyle even more stiff and fix better the fibres. It has to be add as last step and the wig has to be completely dry and spread well on all the surface in the most homogeneous way possible. Albedo is officially splendid and so, the tutorial draws to a close!

# ★ ★ CONCLUSION AND THANKSGIVINGS

**W**ow, we arrived at the conclusion on also this tutorial, it is crazy.

Let me, however, add a thing for me very important: wigmaking can seem a impassable mountain especially when there are the first times but trust me, with a lot of practice and dedication you will arrive surely far, also we “veterans” started with nothing and we arrived where we are now, following a path made by yes hidden dangers but also a lot of satisfactions. You don't be afraid to mistake, also a hundred times. The key is the perseverance, and a pinch of patience I would say. I have a big box full of hulled wigs, but it's better to let it go hahaha. Thanks to follow me in these pages, I deeply hope to help you with your projects.

From Sayo is all, we'll see soon always here, on Virtual Cosplay Magazine!

BYE





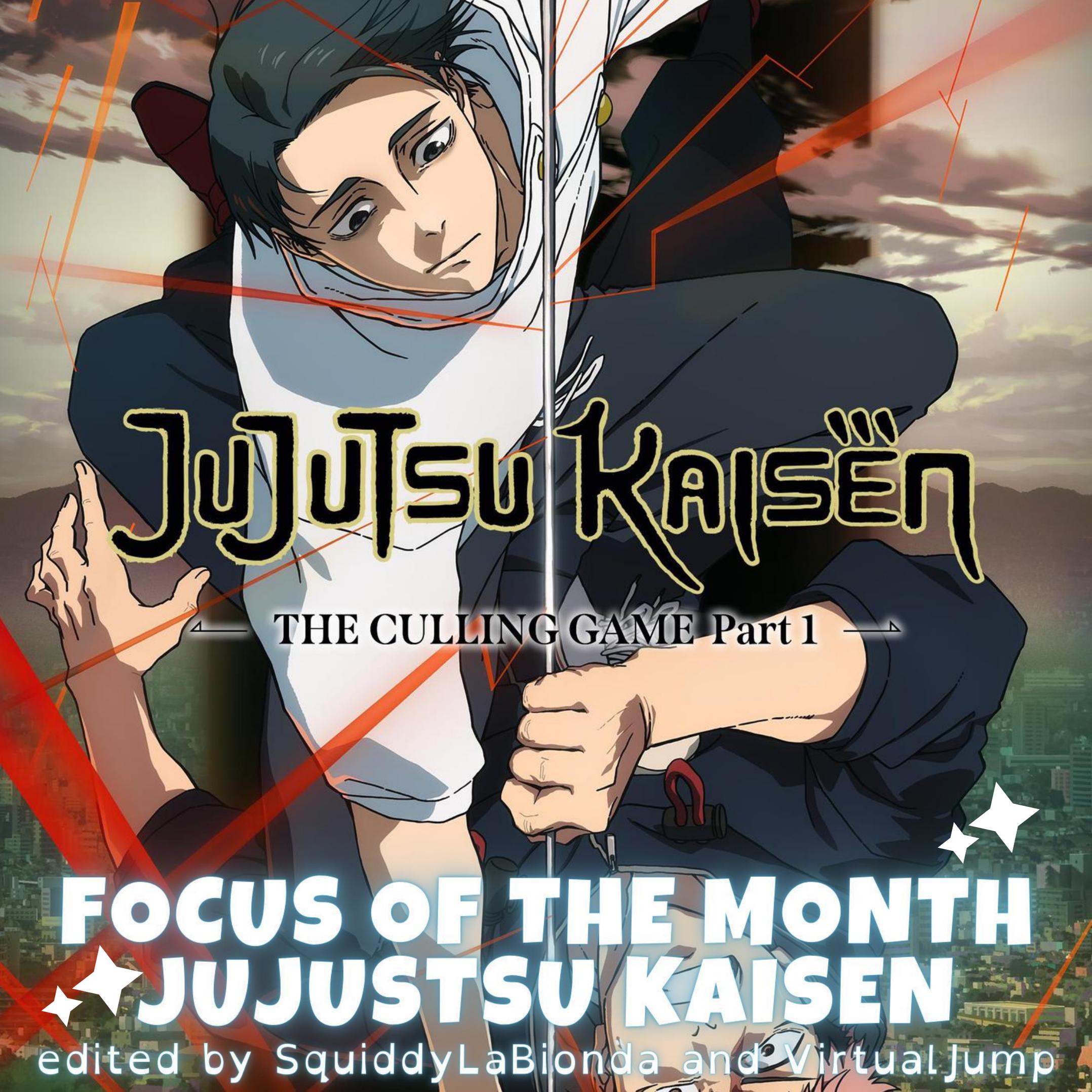
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@TIA\_KOYAMI\_COSPLAY



**VIRTUAL JUMP**  
**ANIME & MANGA**

edited by SquiddyLaBionda and VirtualJump

The background of the entire image is a promotional illustration for the anime Jujutsu Kaisen. It features the character Sukuna, the King of Curses, in the foreground. He is depicted with his characteristic blue hair, a white cloth wrapped around his head, and a dark blue hooded jacket. He has a serious, intense expression and is holding a vertical silver pole. Behind him, the character Yuji Itadori is visible, wearing his signature red and white striped shirt. The scene is set against a sunset sky with orange and yellow light rays. Several red diagonal lines are drawn across the image, creating a sense of action and conflict. The title 'JUJUTSU KAISEN' is written in a large, stylized, yellow-outlined font across the middle. Below it, the subtitle 'THE CULLING GAME Part 1' is written in a smaller, black, serif font. At the bottom, the text 'FOCUS OF THE MONTH' and 'JUJUTSU KAISEN' are written in a bold, white, sans-serif font, with three white stars to the left. At the very bottom, the editors' names are listed in a smaller white font.

# JUJUTSU KAISEN

THE CULLING GAME Part 1

FOCUS OF THE MONTH  
JUJUTSU KAISEN

edited by SquiddyLaBionda and VirtualJump

# ANIME OF THE MONTH

## JUJUTSU KAISEN

**A**irdate: October 2020 (Season 1), July 2023 (Season 2), January 2026 (Season 3 – The Culling Game)

Genre: Action, Fantasy, Supernatural, Shonen

Studio: MAPPA

### PLOT

Jujutsu Kaisen tells the story of Yuji Itadori, a student who finds himself drawn into the world of cursed techniques after ingesting a finger of a powerful curse called Ryomen Sukuna. To protect others and fight the cursed creatures, Yuji joins Tokyo Jujutsu High School along with his classmates Megumi and Nobara.



# THE CULLING GAME SEASON

**W**ith the third season, the anime officially enters the Culling Game, a highly anticipated story arc that directly follows the dramatic events of the "Shibuya Incident." The third season premiered in January 2026 with a special opening episode, beginning the adaptation of this pivotal chapter.



The Culling Game is a brutal battle royale game in which sorcerers and those with cursed techniques clash in chains of colonies protected by barriers scattered across Japan. Participants must earn points by eliminating other players according to strict rules established by Kenjaku, the architect of the competition. This arc represents a turning point: it's not just a tournament to win, but a crisis involving the survival of humanity and the resolution of various mysteries related to Gojo, Tsumiki, and the balance of cursed energies.

# Reviews



Jujutsu Kaisen is widely praised for its intense action, beautifully choreographed fights, and mature themes that transcend typical mainstream shonen.



Character development is deep, with many emotional moments and reflections on the sacrifices required to protect others. The transition into the Culling Game is enthusiastically welcomed by fans: it is considered one of the most complex sagas in the manga, capable of raising the stakes and expanding the cast with new characters and narrative dynamics.



However, precisely because of the increased complexity (many rules, numerous subplots), it can be more difficult to follow for those who prefer linear stories or those less dense with technical detail.

# CONCLUSIONS

Jujutsu Kaisen continues to be one of the most influential shonen titles of recent years, thanks to its adrenaline-fueled action, fascinating worldbuilding, and memorable characters.



The entry into the Culling Game marks a narrative peak, ushering in a phase that combines bloody battles, strategy, and human drama. This arc has the potential to be one of the series' highlights.



If you're looking for an anime with strong emotions, intense fights, and an ever-evolving plot, Jujutsu Kaisen is definitely a must-see and season three promises to take it to the next level.



# FEBRUARY MANGA ReLeAses

edited by SquiddyLaBionda e VirtualJump

FEBRUARY 3<sup>rd</sup>  
ONE PIECE  
VOL.112



FEBRUARY 17<sup>th</sup>  
KAIJU NO. 8 – B-SIDE  
VOL. 1



怪獣 8 号

KAIJU No.EIGHT



DRAGON BALL

FEBRUARY 3<sup>rd</sup>  
DRAGON BALL SD  
VOL. 9

MY HERO ACADEMIA  
我的英雄學院



TEAM UP MISSION  
MY HERO ACADEMIA  
VOL. 7



FEBRUARY 24<sup>th</sup>  
MADE IN ABYSS  
VOL. 14

MADE IN  
ABYSS

BINARY STAR FALLING INTO DARKNESS



FEBRUARY 17<sup>th</sup>  
ONE PIECE CAMPUS  
VOL. 3



DAN  
DAN  
DAN



FEBRUARY 24<sup>TH</sup>  
DANDADAN  
VOL. 21

FEBRUARY 24<sup>TH</sup>  
INITIAL D  
VOL. 19

INITIAL  
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FEBRUARY 24<sup>TH</sup>  
RENT A GIRLFRIEND  
VOL. 31

Rent-a-  
Girlfriend



FEBRUARY 24<sup>TH</sup>  
TO YOUR ETERNITY  
VOL. 24

不滅のあなたへ  
To Your Eternity



FEBRUARY 24<sup>TH</sup>  
MONONOGATARI  
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物語  
モノガタリ  
シリーズ

MONOGATARI SERIES



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FEBRUARY 24<sup>TH</sup>  
KINGDOM  
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キングダム  
KINGDOM



FEBRUARY 24<sup>TH</sup>  
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CLUB VOL. 13

HAIKYU

FEBRUARY 24<sup>TH</sup>  
THE RISING OF  
THE SHIELD HERO  
VOL. 27



The Rising of  
The SHIELD  
HERO  
Relive the Animation

FEBRUARY 24<sup>TH</sup>  
EDENS ZERO  
VOL. 31

EDENSZERO  
エデンスゼロ



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# unknown PEARL

edited by SquiddyLaBionda e VirtualJump



# UNKNOWN PEARL SENTENCED TO BE A HERO

**T**itle: Sentenced to Be a Hero

Broadcast Start: January 3, 2026 (with a 1-hour special episode)

Genre: Dark fantasy, action

Animation Studio: Studio Kai

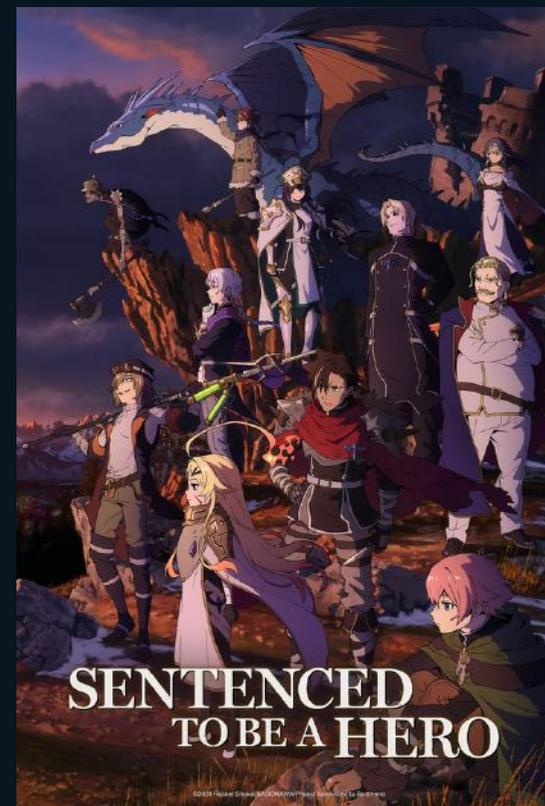
Current manga volumes: 2 volumes (manga), while the original light novel material has at least 7 volumes published as of January 2025



# DISCOVER PLOT

In *Sentenced to Be a Hero*, the concept of heroism is completely reversed: becoming a hero is not a privilege, but a punishment reserved for the most serious criminals. Those convicted are assigned to the Penal Hero Unit 9004, forced to fight relentlessly against the Demon King's forces.

Death is no liberation, as the fallen are resurrected to immediately return to the battlefield, in a cycle of perpetual suffering. The protagonist, Xylo Forbartz, a former commander accused of killing a goddess, finds himself leading this desperate unit, making a pact with the mysterious deity Teoritta. The story thus revolves around war, deities, and a world ruled by cruel laws.



# REVIEWS

The anime struck viewers from the first episode with its dark atmosphere and original premise, distinguishing itself from the typical heroic fantasy genre. Many appreciate the adult tone, the unprovoked violence, and the morally ambiguous characters, far removed from the idealized hero.



The direction and visuals focus on intense battles and a narrative that centers on the burden of guilt and survival, making the series one of the most talked-about of the season.

# CONCLUSIONS

**S**entenced to Be a Hero presents itself as a solid and mature dark fantasy, capable of tackling complex themes such as punishment, redemption, and free will. It's not a lighthearted or consolatory anime, but precisely for this reason, it manages to leave its mark.

It's a series recommended for those looking for raw stories, tormented characters, and unforgiving worlds, and it could prove to be one of the most interesting titles of its release year.





**1° ANNIVERSARIO  
#PROUDTOBEVIRTUAL**

# THANKS

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## **JANUARY 2026 EDITORIAL**

Edited by Axil\_Darko

## **CONVENTIONS OF THE MONTH - JANUARY 2026**

Edited by Virtual Cosplay

## **INVISIBLE BARRIERS AT THE COMIC CONVENTION**

Edited by \_.aaakito

## **YOU AND YOUR CHARACTER PT 2**

Edited by Lisa.cosp\_

## **CRAZY SEWING PT 8 PT 8**

Edited by Karlottini

## **GOOSEBUMPS - COSPLAYER STORY**

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## **PERFECT SPIKES**

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## **ANIME & MANGA ZONE**

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Edited by di Virtual Cosplay



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