

★ The Adventures of ★
Spaceman Dan ★



Show Jumper Dan

Initial ideas created by Staff and pupils at Gobowen Primary School

Text generated using ChatGPT

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Dan likes adventures.

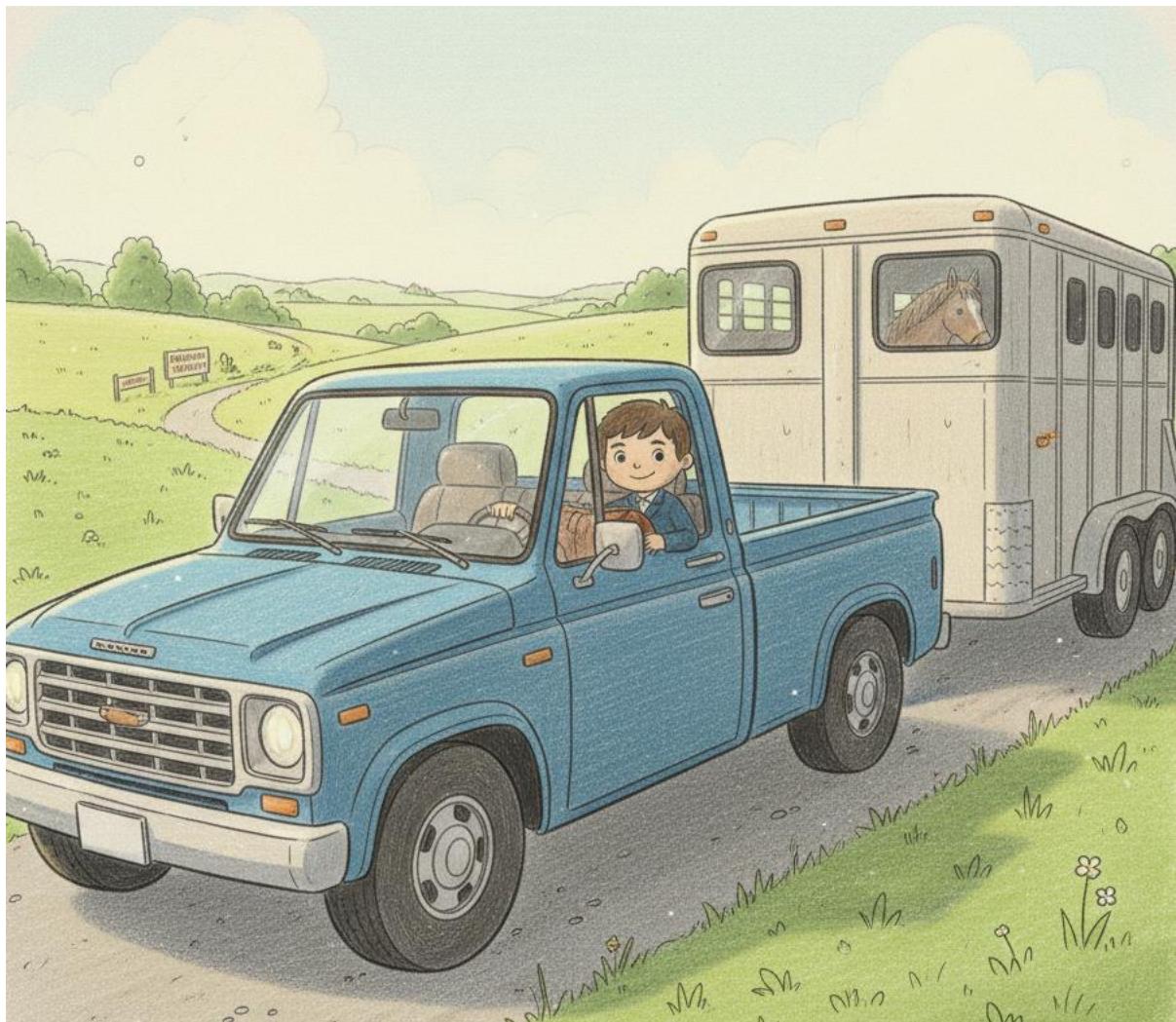
Dan has a big day.

He is a show jumper.

Dan will ride his horse in a show.



Dan gets up early.
He packs his gear.
He gets his boots, hat and coat.
He is ready to go.



Dan gets in the car.
His horse is in the box.
Dan drives to the show.
He feels happy and a bit scared.



Dan gets to the field.
He sees lots of horses.
He sees people and jumps.
The sun is out. It is a good day.



Dan walks to the box.
He talks to his horse.
He gets the gear out.
He is ready to ride.



Dan picks up a strap.

It snaps in his hand.

One strap. Two straps. They all snap.

Dan cannot ride like this.



Dan feels sad.

He sits by the box.

He looks at the broken gear.

He thinks he will miss the show.



Six children run to Dan.

They are Paige, Crimea, Roman-James, Riley, Ted and Sebastian.

They see the broken gear.

They want to help.



They find string and clips.
They pull and tie and fix.
The straps are back.
Dan can ride again.



Dan says thank you.

He puts the gear on the horse.

He gets on. He feels ready.

He rides to the ring.



Dan jumps one. Dan jumps two.
He jumps high and fast.
The horse runs well.
The crowd claps.



Dan wins a big trophy.
His horse wins a rosette.
The children smile.
It is a very good day.

Quiz Time

1What is Dan's sport?

What does Dan pack before he leaves?

How does Dan get to the show?

What is the weather like on show day?

What goes wrong with Dan's gear?

How many children help Dan?

Can you name two children who helped Dan?

What do the children use to fix the straps?

Does Dan take part in the show after fixing the gear?

What does Dan win at the end?



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